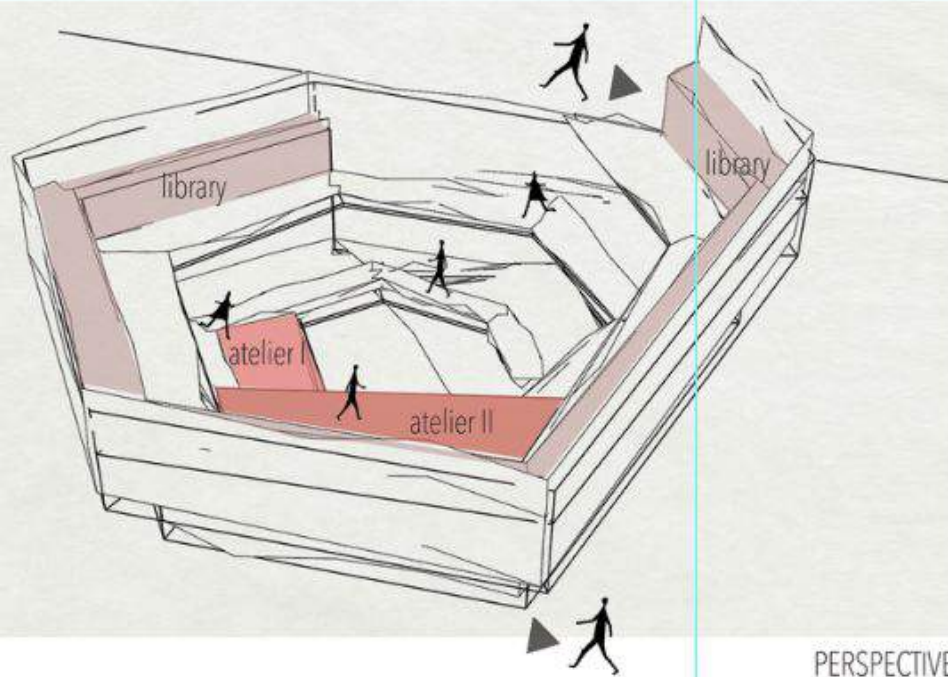
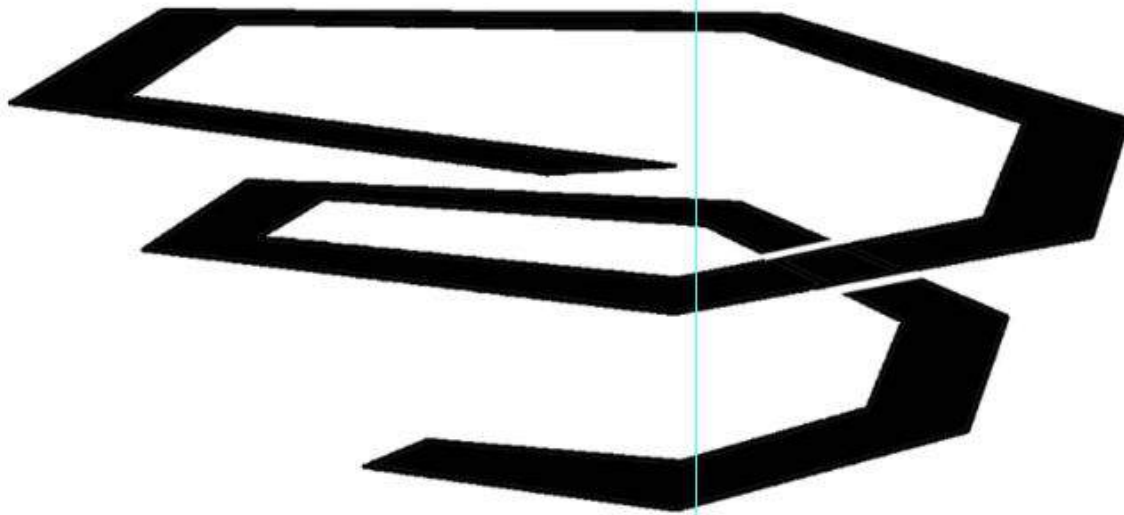
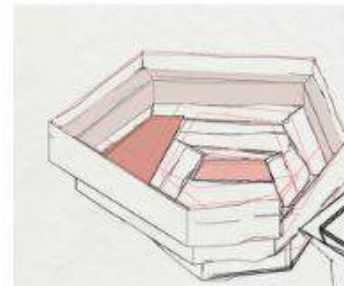


# the RAMP

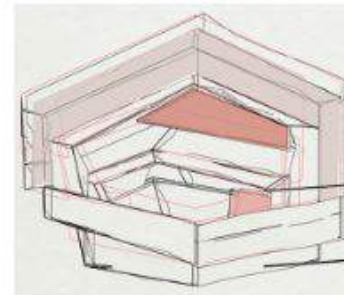
not just binds the different levels,  
also directly **generates the design**  
by walking around  
the central space  
with an expanding attitude.



PERSPECTIVE



ISOMETRIC NE



ISOMETRIC SW

